

Network Security

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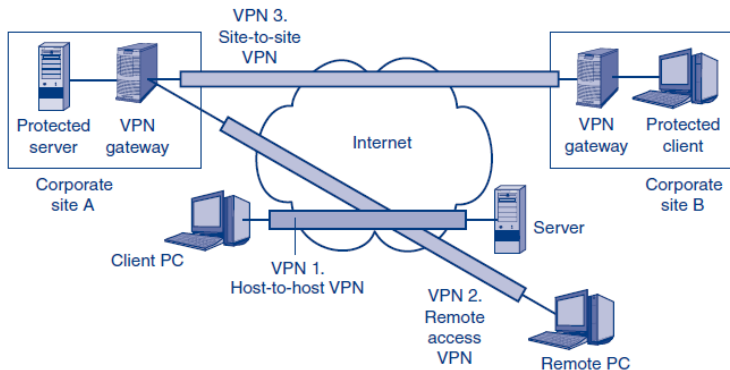
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Virtual private networks (VPNs)

- A virtual private network (VPN) is created by using a cryptographic system to secure communication over an untrusted network (the Internet, a wireless LAN, etc.).

Types of VPN

- Host-to-host VPN, remote access VPN and site-to-site VPN



Types of VPN I

Host-to-host VPN

- Connects a single client over an untrusted network to a single server
- Connection to an e-commerce server on the Internet

Remote Access VPN

- A remote access VPN connects a single remote PC over an untrusted network to a site network
- Remote access users connect to a VPN gateway, which authenticates them and gives them access to authorized resources within the site

Types of VPN II

Site-to-Site VPN

- Protects all traffic flowing over an untrusted network between a pair of sites
- Sending VPN gateway encrypts outgoing messages
- Receiving VPN gateway then decrypts incoming messages and pass these messages to the correct destination hosts in the receiving site

Secure Sockets Layer (SSL)

- Created by Netscape corporation
- Renamed to Transport Layer Security (TLS) by IETF (Internet Engineering Task Force)
- Began as a host-to-host VPN standard; recently became a remote access VPN, thanks to the emergence of SSL/TLS gateways
- Often used to provide security to transactions that take place over HTTP
- Secures TCP by providing confidentiality, data integrity and server and client authentication
- Can be employed by any application that runs over TCP

SSL handshake I

- 1 Client requests a TCP connection with the server
- 2 Server establishes the connection
- 3 The client sends a list of cryptographic algorithms it supports along with nonce
- 4 From the list, the server chooses a symmetric algorithm, a public key algorithm and a MAC algorithm. Server sends its choices to the client along with a certificate and its nonce
- 5 The client verifies the certificate, extracts the server's public key, generates a **Pre-Master Secret (PMS)**, encrypts the PMS with the server's public key, and sends the encrypted PMS to the server

SSL handshake II

- 6 Using the standard key derivation function, the client and server independently compute the Master Secret (MS) from the **PMS** and **nonces** (control against replay attack). The MS is then sliced up to generate two encryption keys and two MAC keys
- 7 The client sends a MAC of all the handshake messages.
- 8 The server sends a MAC of all the handshake messages.

SSL data transfer I

- Both parties have the same four keys after the handshake
- Consider Alice and Bob as the two entities
- The four keys will be as follows:
 - E_B = session encryption key for data sent from Bob to Alice
 - M_B = session MAC key for data sent from Bob to Alice
 - E_A = session encryption key for data sent from Alice to Bob
 - M_A = session MAC key for data sent from Alice to Bob
- SSL breaks the data stream into records, appends a MAC to each record for integrity checking, and then encrypts the record + MAC

SSL data transfer II

- To create the MAC, Bob inputs the record data along with the key M_B into a hash function
- To encrypt the package record+MAC, Bob uses his session encryption key E_B
- This encrypted package is then passed to TCP for transport over the Internet

SSL record



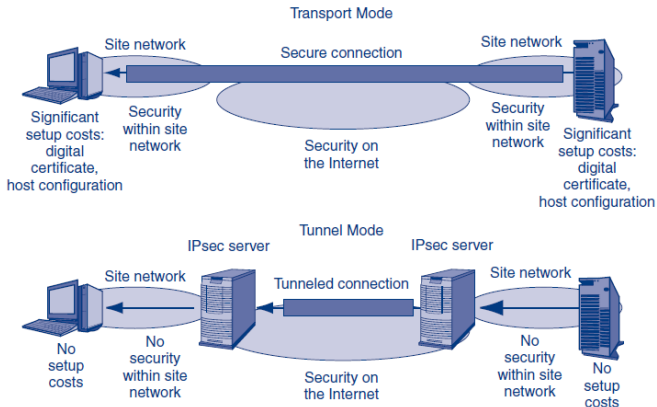
- The type field differentiates between a handshake message and a data message
- Also used to close connection
- The length field is used to extract the SSL record from the TCP byte stream

- A family of IETF cryptographic security standards collectively called IPSec (IP security)
- Secure the IP (including everything within an IP packet's data field)
- Gives transparent protection to transport layer and application layer messages
- IPSec is the gold standard in VPN security offering the strongest protection and centralized control
- More complex and therefore more expensive to introduce than SSL/TLS

IPSec operating modes

Two operating modes:

- **Transport** mode and **tunnel** mode



IPSec transport mode

Pros

- Gives host-to-host security by implementing host-to-host VPN
- Provides security when packets travel over internal site networks as well as across the Internet

Cons

- Requires to set up IPsec explicitly on every client and server
- Turns firewalls useless because they cannot read a packet's plaintext content to filter it

IPSec tunnel mode

- Only protects traffic between two IPSec gateways at different sites
- Encryption/decryption occurs only at gateways
- Easier management and lower cost
- Firewall friendly
- No protection within the site

IPSec protection types

- Three types of protection through three IPSec protocols

Authentication

- Authenticates the sender through a packet header
- Authentication Header (AH) protocol

Confidentiality

- Confidentiality is ensured through encryption
- Encapsulating Security Payload (ESP) protocol
- Also supports authentication

Key management

- Internet Security Association and Key Management Protocol