Network Security

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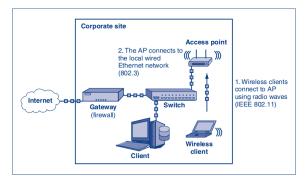
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Wireless LAN security

- Wireless LANs (WLAN) have more security issues to consider than wired LANs
- Can be attacked by drive-by hackers who don't even have to enter the building to gain access to the LAN
- Attackers can sit across the street, or in an adjacent building, and easily access an internal network without raising suspicions
- Wireless networks are in widespread use because they are quicker, easier, and less expensive to set up and offer greater mobility, productivity, and functionality
- Security measures for these networks have not kept pace with their rapid growth

Wireless LAN security

- Users connect via radio waves to a wireless access point (AP) using the 802.11 standards
- The AP then connects to the local Ethernet (802.3) network with a wired connection
- The AP acts as a relay point between the two networks



Wireless LAN security

- Wireless attacks focus on the access point
- Wireless 802.11 networks typically have a range of 30 to 100 meters extending in all directions from the AP
- This allows the attacker to attack the AP, and the internal network, while staying outside the physical boundaries of the corporate site

Wireless attacks

- 1 Unauthorized network access
- 2 A man-in-the-middle attack using an evil twin
- 3 Wireless denial-of-service attacks

Unauthorized network access

- Unauthorized access is connecting to a network without permission
- Can be done by cracking the security protocols
- Rogue access points: unauthorized access points set up by individuals or departments in a network are a serious threat to wireless security

Wireless attacks

Possible harms by unauthorized network access

- 1 Harm to internal resources
- 2 Harm that appears to come from your network

Unauthorized network access

Internal harm

- Attackers have greater access to internal information, resources, and other network traffic
- They can covertly steal confidential information, read and record network traffic, alter network devices, or plant malware on targeted clients or servers
- They may also have access to network shares that were assumed to be protected behind the firewall

Unauthorized network access

External harm

- Since attacker is connected to the network, his traffic appears to be coming from the network
- Attacks and damages done will seem to be done by the organization owning the network
- An attacker could anonymously download, upload, and store illegal content via the wireless network
- Even worse, the network could be used as a launching pad for an external attack

Wireless attacks

Evil twin access points

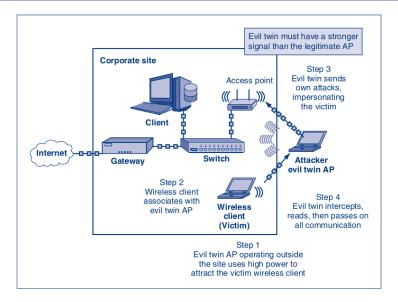
- Although wireless networks offer strong security, they are susceptible to man-in- the-middle attacks that intercept messages during and after security setup
- In wireless LANs, man-in-the-middle attacks use evil twin access points to alter the functionality of the network
- An evil twin access point is simply a PC that has software to allow it to masquerade as an access point.

Wireless attacks

Evil twin access points

- The attacker sets up an evil twin access point outside the company's premises
- The attacker sets transmission power high because clients often associate with the access point that has the strongest signal
- If the victim wireless client is such a client, it will associate with the evil twin access point instead of with its legitimate access point
- The evil twin will then associate with the legitimate access point within the corporate walls, pretending to be the supplicant user
- This effectively puts it between the wireless client and the legitimate access point

Wireless attacks: Evil twin access points



To prevent hosts from accessing a wireless network

Main three methods

- Flood the frequency
- Flood the access point
- Send attack commands

Flood the frequency

- Wireless 802.11 networks transmit on 2.4-GHz and/or 5-GHz frequency bands
- Attackers can alter wireless devices to flood these frequency bands with radio frequency interference (RFI)
- The interference, or noise, damages the 802.11 signal and makes the packets unreadable
- Attackers can use common household items such as baby monitors, cordless phones, and Bluetooth devices to interfere with an 802.11 network
- Commercial wireless jamming appliances that can flood not only 802.11 frequencies, but cellular phone frequencies too
- Network administrators can use wireless spectrum analyzers to identify DoS floods

Flood the access point

- Attackers can overwhelm an access point with too much traffic
- All of the hosts on a WLAN share access to the AP
- If an attacker continually sends an inordinate number of packets to the AP, all other hosts would be effectively denied access
- The AP uses all of its resources sending and receiving the attacker's packets
- An equally effective flooding method would be to send a very large file multiple times

Send attack commands

- Takes advantage of the protocols implemented in the 802.11 standard
- An attacker sends attack commands to clients, APs, or both
- Many of these attack commands are actually 802.11 management or control frames used to manage the connection of hosts and transmission of signals
- For example, an attacker could use packet injection to send spoofed deauthenticate messages to the AP
- The spoofed source addresses would correspond to each wireless client on the WLAN
- The deauthenticate message says that the sender wants to terminate the authenticated connection

Send attack commands (2)

- The victim must reauthenticate with the AP before it can communicate
- A continuous stream of spoofed deauthenticate messages could keep clients from connecting to the AP
- The attacker can send deauthenticate messages to wireless clients too
- An attacker could flood wireless clients with request-to-send (RTS) or clear-to-send (CTS) frames
- RTS frames tell other wireless clients that you want to transmit for a given amount of time (transmission duration)

Send attack commands (3)

- CTS frames tell other clients that you have received a RTS frame, and that they should not transmit until the designated time expires
- A flood of CTS frames with long transmission durations keeps other clients waiting
- A flood of RTS frames produces a flood of CTS frames
- Both produce an effective DoS attack on the wireless network
- All these messages are not authenticated